OLGA - 2024 Schedule - May-December

Date	Time	Game	COURSES	
MAY				
7	8:00am Shotgun & 12:30 Shotgun	Eclectic/Pars or Better	P/S	Lakes closed
14	8:00am Shotgun & 12:30 Shotgun	Eclectic	P/S	Lakes closed
21	8:00am Shotgun & 12:30 Shotgun	Cross Country	P/S	Lakes closed
28	8:00am Shotgun & 12:30 Shotgun	SURPRISE!	P/S	Lakes closed
JUNE				
4	7:00 AM Tee Times & 11:00AM Tee Times	SURPRISE!	P/S	Lakes closed
11	7:00 AM Tee Times & 11:00AM Tee Times	Hate'em	P/S	Lakes closed
18	7:00 AM Tee Times & 11:00AM Tee Times	Crier's Tournament	P/S	Lakes closed
25	7:00 AM Tee Times & 11:00AM Tee Times	SURPRISE!	P/S	Lakes closed
July				
2	7:00 AM Tee Times & 11:00AM Tee Times	Sweet & Sour	P/S	Lakes closed
9	7:00 AM Tee Times & 11:00AM Tee Times	Eclectic	S/S	Lakes & Palms close
16	7:00 AM Tee Times & 11:00AM Tee Times	SURPRISE!	P/S	Lakes closed
23	7:00 AM Tee Times & 11:00AM Tee Times	If Only	P/S	Lakes closed
30	7:00 AM Tee Times & 11:00AM Tee Times	Low Net	P/S	Lakes closed
August				
6	7:00 AM Tee Times & 11:00AM Tee Times	SURPRISE!	P/S	Lakes closed
13	7:00 AM Tee Times & 11:00AM Tee Times	Summer Tournamet	P/S	Lakes closed
20	7:00 AM Tee Times & 11:00AM Tee Times	SURPRISE!	P/S	Lakes closed
27	7:00 AM Tee Times & 11:00AM Tee Times	Best Nine Holes	P/S	Lakes closed
September				
3	7:00 AM Tee Times & 11:00AM Tee Times	SURPRISE!	P/S	Lakes closed
10	7:00 AM Tee Times & 11:00AM Tee Times	Criss Cross	P/S	Lakes closed
17	7:00 AM Tee Times & 11:00AM Tee Times	SURPRISE!	P/S	Lakes closed
24	7:00 AM Tee Times & 11:00AM Tee Times	TEN's	P/S	Lakes closed
October				
1	10am Shotgun	Mutt & Jeff	P/S	Lakes closed
8	10am Shotgun	Ghost Holes	P/S	Lakes closed
15,22,29	Overseeding		S/L	
November				
5	Overseeding		S/L	
12	10am Shotgun	150 Yards and In	L/P	
19	9am Shotgun	Member/Member /Luncheon	P/S	
26	10am Shotgun	SURPRISE!	S/L	
December				
3	10am Shotgun	Olga Cup RD 1 / Best Nine Holes	L/P	
10	9am Shotgun	Olga Cup RD 2/ Low Net/Awards Luncheon	P/S	
17	10am Shotgun	SURPRISE!	S/L	
24	10am Shotgun	Christmas Wish	L/P	
31	10am Shotgun	SURPRISE!	P/S	